



Rush League Match Rules

The proposed competition name pays homage to the Otago Gold Rush, while also reflecting the fast-paced and exciting nature of the new format. We want to keep the history and heritage of the Gold Rush alive – an important cornerstone of women's basketball in Otago.

Taking inspiration from the Rapid League, the proposed Rush League is a shortened 5v5 format designed to encourage fast-paced and exciting gameplay.

The Rush League will operate as a league-style competition with no playoffs, ensuring that every game carries significance. The team that finishes at the top of the standings will be crowned the inaugural champions.

Season Dates	4-week competition (14 April – 5 th May 2026)
Game format	5 v 5 (7 players per team) 2 games per night No playoffs
Players	Open to any female players Maximum of 8 teams (56 players)
Draft	At the start of the season after registrations have closed, a combine and draft will be held to determine team compositions <i>** each team will have an allocated number of spots on their roster for U18 players – dependent on number of registrations</i>
Game Duration	4 x 5min quarters Stop the clock 1 time out per team per game 1x 30-second player timeout per team, automatic advancement of the ball, 14-seconds on the shot clock. No communication with coaches, no subs
Uniform	Provided to player on the first night of competition. Singlet to keep, BYO shorts.
Cost	\$55 per player (<i>including a singlet to keep</i>)